

Section 1.1

A Preview of Calculus

STUDY TIP As you progress through this course, remember that learning calculus is just one of your goals. Your most important goal is to learn how to use calculus to model and solve real-life problems. Here are a few problem-solving strategies that may help you.

- Be sure you understand the question. What is given? What are you asked to find?
- Outline a plan. There are many approaches you could use: look for a pattern, solve a simpler problem, work backwards, draw a diagram, use technology, or any of many other approaches.
- Complete your plan. Be sure to answer the question. Verbalize your answer. For example, rather than writing the answer as $x = 4.6$, it would be better to write the answer as "The area of the region is 4.6 meters."
- Look back at your work. Does your answer make sense? Is there a way you can check the reasonableness of your answer?

The Mistress Fellows, Girton College, Cambridge



GRACE CHISHOLM YOUNG (1868–1944)

Grace Chisholm Young received her degree in mathematics from Girton College in Cambridge, England. Her early work was published under the name of William Young, her husband. Between 1914 and 1916, Grace Young published work on the foundations of calculus that won her the Gamble Prize from Girton College.

- Understand what calculus is and how it compares to precalculus.
- Understand that the tangent line problem is basic to calculus.
- Understand that the area problem is also basic to calculus.

What Is Calculus?

Calculus is the mathematics of change—velocities and accelerations. Calculus is also the mathematics of tangent lines, slopes, areas, volumes, arc lengths, centroids, curvatures, and a variety of other concepts that have enabled scientists, engineers, and economists to model real-life situations.

Although precalculus mathematics also deals with velocities, accelerations, tangent lines, slopes, and so on, there is a fundamental difference between precalculus mathematics and calculus. Precalculus mathematics is more static, whereas calculus is more dynamic. Here are some examples.

- An object traveling at a constant velocity can be analyzed with precalculus mathematics. To analyze the velocity of an accelerating object, you need calculus.
- The slope of a line can be analyzed with precalculus mathematics. To analyze the slope of a curve, you need calculus.
- A tangent line to a circle can be analyzed with precalculus mathematics. To analyze a tangent line of a general graph, you need calculus.
- The area of a rectangle can be analyzed with precalculus mathematics. To analyze the area under a general curve, you need calculus.

Each of these situations involves the same general strategy—the reformulation of precalculus mathematics through the use of a limit process. So, one way to answer the question "What is calculus?" is to say that calculus is a "limit machine" that involves three stages. The first stage is precalculus mathematics, such as the slope of a line or the area of a rectangle. The second stage is the limit process, and the third stage is a new-calculus formulation, such as a derivative or integral.

Precalculus
mathematicsLimit
process

Calculus

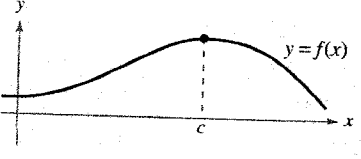
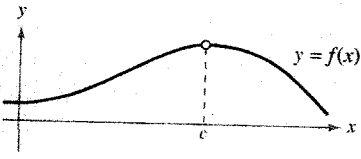
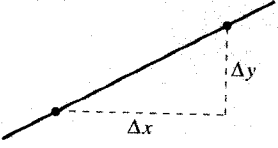
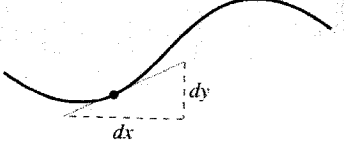
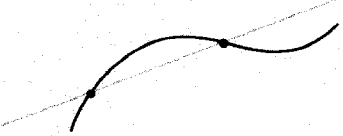

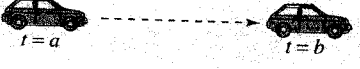

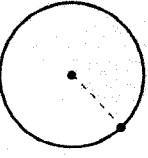

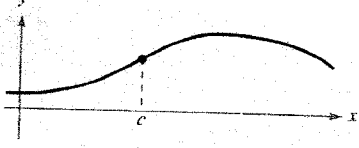
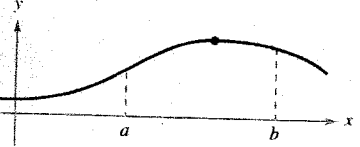
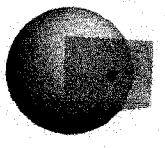



Some students try to learn calculus as if it were simply a collection of new formulas. This is unfortunate. If you reduce calculus to the memorization of differentiation and integration formulas, you will miss a great deal of understanding, self-confidence, and satisfaction.

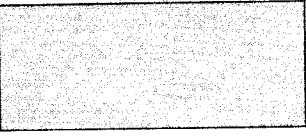
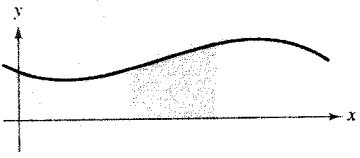
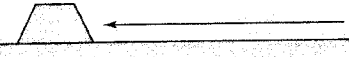

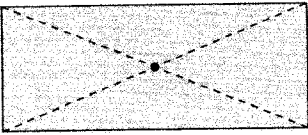
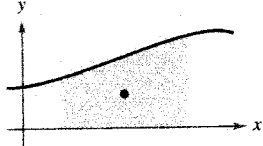

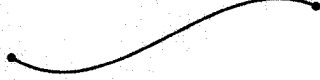
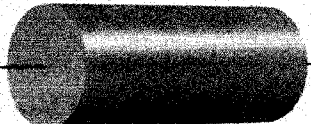

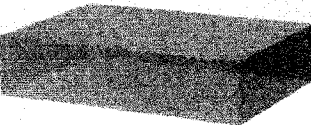



On the following two pages we have listed some familiar precalculus concepts coupled with their calculus counterparts. Throughout the text, your goal should be to learn how precalculus formulas and techniques are used as building blocks to produce the more general calculus formulas and techniques. Don't worry if you are unfamiliar with some of the "old formulas" listed on the following two pages—we will be reviewing all of them.

As you proceed through this text, we suggest that you come back to this discussion repeatedly. Try to keep track of where you are relative to the three stages involved in the study of calculus. For example, the first three chapters break down as follows.

Chapter P: Preparation for Calculus	Precalculus
Chapter 1: Limits and Their Properties	Limit process
Chapter 2: Differentiation	Calculus

Larsen 7th ed.

Without Calculus	With Differential Calculus
Value of $f(x)$ when $x = c$ 	Limit of $f(x)$ as x approaches c 
Slope of a line 	Slope of a curve 
Secant line to a curve 	Tangent line to a curve 
Average rate of change between $t = a$ and $t = b$ 	Instantaneous rate of change at $t = c$ 
Curvature of a circle 	Curvature of a curve 
Height of a curve when $x = c$ 	Maximum height of a curve on an interval 
Tangent plane to a sphere 	Tangent plane to a surface 
Direction of motion along a straight line 	Direction of motion along a curved line 

Without Calculus	With Integral Calculus
<p>Area of a rectangle</p> 	<p>Area under a curve</p> 
<p>Work done by a constant force</p> 	<p>Work done by a variable force</p> 
<p>Center of a rectangle</p> 	<p>Centroid of a region</p> 
<p>Length of a line segment</p> 	<p>Length of an arc</p> 
<p>Surface area of a cylinder</p> 	<p>Surface area of a solid of revolution</p> 
<p>Mass of a solid of constant density</p> 	<p>Mass of a solid of variable density</p> 
<p>Volume of a rectangular solid</p> 	<p>Volume of a region under a surface</p> 
<p>Sum of a finite number of terms</p> $a_1 + a_2 + \dots + a_n = S$	<p>Sum of an infinite number of terms</p> $a_1 + a_2 + a_3 + \dots = S$